Pause Game Controls

The 3D Pause games have common controls which step through conversation elements, allow question responses to be entered, and which can also be used to move the game character and interact with the environment. This can be done by using the Keyboard, Mouse or a Gamepad.

1.1. Keyboard Controls

The Keyboard controls are:

Gameplay mode:

A	Move Left
D	Move Right
W	Move Forward
S	Move Backwards
SPACE	Activate interaction (e.g. sit down on chair)
L	Turn Right
J	Turn Left
K	Look Down
I	Look Up

Conversation mode:

Space bar	Activate question response button
Arrow keys	Move between question responses
Right arrow key	Step to the next conversation element
Left arrow key	Step back a conversation element (1 back step only)

1.2. Mouse Controls (may be used in conjunction with keyboard)

When in gameplay mode:

Move mouse right	Turn Right
Move mouse left	Turn Left
Move mouse down	Look Down
Move mouse up	Look Up
SPACE (keyboard)	Activate interaction (e.g. sit down on chair)
ESC	Escape from game mouse control (free mouse pointer from game)

When in conversation mode:

Right arrow key	Step to the next conversation element
Left arrow key	Step back a conversation element (1 back step only)
Point and click	Respond to conversation question elements

1.3. GamePad Controls (used in conjunction with keyboard)

When in gameplay mode:

Left thumbstick	**Move** forwards, backwards, left and right
Right thumbstick	**Look** up, down, left and right
'A' Button	Perform Action listed on screen

When in conversation mode:

Left thumbstick (push right)	Right step forward through conversation
Left thumbstick (push left)	Step back once in conversation
Mouse/keyboard must be used for question elements as described above	question elements